

SWWAS Surface Combat Turn Sequence

1	Initiative (6.2)	14	Non-initiative MOVE 4,3 or 1
2	Non-initiative MOVE 4,3 or 2	15	Initiative MOVE 4,3 or 1
3	Initiative MOVE 4,3 or 2	16	Gunnery Combat
4	Gunnery Combat	17	Torpedo Combat
5	Torpedo Combat	18	Non-initiative MOVE 4,3 or 2
6	Non-initiative MOVE 4,3 or 1	19	Initiative MOVE 4,3 or 2
7	Initiative MOVE 4,3 or 1	20	Gunnery Combat
8	Gunnery Combat	21	Torpedo Combat
9	Torpedo Combat	22	Emergency Repairs (8.3) and End of Round procedures (6.78, .48, .49)
10	Non-initiative MOVE 4 or 2 plus Towing ships (8.43).	Rounds 1 2 3 4	
11	Initiative MOVE 4 or 2 plus Towing ships (8.43).		
12	Gunnery Combat	Initiative	
13	Torpedo Combat		

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