

EUROPE CONDITIONAL UNITS, EVENTS, & EFFECTS

Situation	Effect
<i>Diplomacy</i>	
Spain allies to Germany/Italy	Spanish Republican Unit: If Spain becomes an ally of Germany or Italy, add Spanish Republican 1-3 INF to French or British force pool (p. 46).
Germany/Italy friendly + with Spain & allies neutral or worse	Unholy Crusade Unit: Place Spanish 2-3 INF in German force pool once Germany at war with USSR as long as Germany & Italy are friendly or more with Spain and all allied powers are neutral or worse. When these conditions are not met, remove the unit immediately (p. 63).
Unholy Crusade unit in play and Germany or Italy fall out of friendly status OR allies advance above neutral status	Unholy Crusade Unit: Remove Spanish 2-3 INF (p. 63).
Sweden neutral or friendly to Germany and Germany has conquered Denmark and Norway.	Swedish Rails: Germany may SR one ground unit/turn through Sweden (p. 20-21).
Sweden hostile to Germany	Swedish Rails not available.
<i>War Entry</i>	
Italy	Italian East Africa Event: Place in container on the turn Italy enters the war (p. 10).
Ireland	Irish Army Unit: Irish 1-3 INF available if Ireland attacked on or after Summer, 1940 (p. 39-40).
Germany against USSR	Razzia Event: Place in container when Germany is at war with the Soviet Union.
U.S.	Labor Strike Event: Place in container the turn after the US enters the war (p. 10).
<i>Surrender</i>	
Denmark	Danish fleet may be seized turn of surrender or each end segment by conquering MP (p. 20).
France	Increased Vichy Army Event: Place in container the turn after the establishment of Vichy France (p. 10).
Italy	Fleet seizure (p.55).
Yugoslavia	Tito Event: Place in container the turn after Yugoslavia is conquered by Germany or Italy (p. 10).
<i>Capture</i>	
USSR captures Warsaw	Polish Exile Unit: Remove Polish Exile unit from Soviet forces.
<i>Ongoing War</i>	
USSR 3 years after DoW MP	Manpower shortages.
Greece at war	Improved Greek Forces: replace one 2-3 INF with 3-3 INF once Greece has been at war with a MP for two turns (p. 42).
<i>Event Variations</i>	
Arab Unrest	Remove Trans-Jordan unit if in play.
Beneath Contempt	Add Israeli 1-3 INF to US force pool.
Great Polish Rally	If Poland has not surrendered, add 1 x 4-5 ARM to Polish force pool.
Pearl Harbor	Add 3 to French BRP base, deduct 8 from USSR (not in event description).

KEY: [Players Guide](#), [Rumors of War](#), [Daily Content](#)