

Scenario Helgoland Raid #36

Allied (at sea)

1

Type	Capital Ships (VP)	Primary Gunnery	Secondary	Tertiary	Torp	Move	Hull	Heavy	Light	Deck	Fuel	Coal / Oil
BC13	Courageous (35)	1·2·3·4	-	1·2·3·4	①	2+	1·2·3·4·5·6				1·2·3·4·5·6	
BC14	Glorious (35)	1·2·3·4	-	1·2·3·4	①	2+	1·2·3·4·5·6				1·2·3·4·5·6	

Type	Light Ships (VP)	Secondary	Tertiary	Torp	Move	Hull	Heavy	Light	Deck	Fuel	Coal / Oil
CL19	Galatea (7)	1	1	①	2	1·2				1·2·3·4·5·6·7	
CL22	Royalist (7)	1	1	△	2	1·2				1·2·3·4·5·6·7	
CL23	Inconstant (7)	1	1	△	2	1·2				1·2·3·4·5·6·7	
CL40	Calypso (9)	1·2	-	△	2	1·2				1·2·3·4·5·6	
CL41	Caradoc (9)	1·2	-	△	2	1·2				1·2·3·4·5·6	
CL43	Caledon (9)	1·2	-	△	2	1·2				1·2·3·4·5·6	
CL44	Ceres (9)	1·2	-	△	2	1·2				1·2·3·4·5·6	
CL45	Cardiff (9)	1·2	-	△	2	1·2				1·2·3·4·5·6	

Type	Multi-Ships (VP)	Tertiary	Torp	Move	Hull	Heavy	Light	Deck	Fuel	Coal / Oil
DD 31	Adm-1 #1 (5)	1	△	2+	1				-	
	#2 (5)	1	△	2+	1				1·2·3·4·5·6·7	
	#3 (5)	1	△	2+	1				-	
DD 32	Adm-2 #1 (5)	1	△	2+	1				-	
	#2 (5)	1	△	2+	1				1·2·3·4·5·6·7	
	#3 (5)	1	△	2+	1				-	
DD 33	Adm-3 #1 (5)	1	△	2+	1				1·2·3·4·5·6·7	
	#2 (5)	1	△	2+	1				-	
DD 34	Adm-4 #1 (5)	1	△	2+	1				1·2·3·4·5·6·7	
	#2 (5)	1	△	2+	1				-	



Scenario Helgoland Raid #36

Allied (at Rosyth)

2

Type	Capital Ships (VP)	Primary Gunnery	Secondary	Tertiary	Torp	Move	Hull	Heavy	Light	Deck	Fuel	Coal / Oil
BB21	Benbow (76)	1·2·3·4·5·6·7·8·9	1·2	-	①	1	1·2·3·4·5·6·7·8·9·10·11·12				1·2·3·4·5·6·7·8·9·10	
BB22	Emperor of India (76)	1·2·3·4·5·6·7·8·9	1·2	-	①	1	1·2·3·4·5·6·7·8·9·10·11·12				1·2·3·4·5·6·7·8·9·10	
BB29	Resolution (80)	1·2·3·4·5·6·7·8·9·10	1·2	-	①	1	1·2·3·4·5·6·7·8·9·10·11·12·13				1·2·3·4·5·6·7	
BB30	Revenge (80)	1·2·3·4·5·6·7·8·9·10	1·2	-	①	1	1·2·3·4·5·6·7·8·9·10·11·12·13				1·2·3·4·5·6·7	
BB31	Royal Oak (80)	1·2·3·4·5·6·7·8·9·10	1·2	-	①	1	1·2·3·4·5·6·7·8·9·10·11·12·13				1·2·3·4·5·6·7	
BB35	Canada (72)	1·2·3·4·5·6·7·8·9	1·2·3	-	①	1	1·2·3·4·5·6·7·8·9·10·11				1·2·3·4·5·6·7	

Type	Multi-Ships (VP)	Tertiary	Torp	Move	Hull	Heavy	Light	Deck	Fuel	Coal / Oil
DD 35	Adm-5 #1	(5) 1	△	2+	1				-	
	#2	(5) 1	△	2+	1				1·2·3·4·5·6·7	
	#3	(5) 1	△	2+	1				-	
DD 36	Adm-6 #1	(5) 1	△	2+	1				-	
	#2	(5) 1	△	2+	1				1·2·3·4·5·6·7	
	#3	(5) 1	△	2+	1				-	
DD 37	Adm-7 #1	(5) 1	△	2+	1				-	
	#2	(5) 1	△	2+	1				1·2·3·4·5·6·7	
	#3	(5) 1	△	2+	1				-	
DD 38	Adm-8 #1	(5) 1	△	2+	1				1·2·3·4·5·6·7	
	#2	(5) 1	△	2+	1				-	



Scenario Helgoland Raid #36

Allied (at Hull)

3

Type	Capital Ships (VP)	Primary Gunnery	Secondary	Tertiary	Torp	Move	Hull	Heavy	Light	Deck	Fuel	Coal / Oil
BC04	New Zealand (41)	1·2·3·4·5	-	1·2·3	①	2	1·2·3·4·5·6·7·8				1·2·3·4·5·6·7·8·9	
BC06	Lion (64)	1·2·3·4·5·6·7·8	-	1·2·3	①	2	1·2·3·4·5·6·7				1·2·3·4·5·6·7·8	
BC07	Princess Royal (64)	1·2·3·4·5·6·7·8	-	1·2·3	①	2	1·2·3·4·5·6·7				1·2·3·4·5·6·7·8	
BC09	Tiger (69)	1·2·3·4·5·6·7·8	1·2·3	-	①	2	1·2·3·4·5·6·7·8				1·2·3·4·5·6·7	
BC12	Repulse (54)	1·2·3·4·5·6·7	-	1·2·3	①	2	1·2·3·4·5·6·7·8·9·10				1·2·3·4·5·6	

Type	Multi-Ships (VP)	Tertiary	Torp	Move	Hull	Heavy	Light	Deck	Fuel	Coal / Oil
DD 39	Adm-9 #1 (5)	1	△	2+	1				-	
	#2 (5)	1	△	2+	1				1·2·3·4·5·6·7	
	#3 (5)	1	△	2+	1				-	
DD 40	Adm-10 #1 (5)	1	△	2+	1				-	
	#2 (5)	1	△	2+	1				1·2·3·4·5·6·7	
	#3 (5)	1	△	2+	1				-	
DD 41	Adm-11 #1 (5)	1	△	2+	1				-	
	#2 (5)	1	△	2+	1				1·2·3·4·5·6·7	
	#3 (5)	1	△	2+	1				-	

