

SCENARIO WINNERS BONUS


Winner of a scenario rolls
a dice and gains the following
for the next battle only

- 1-2 +1 Random Light infantry unit
- 3-4 +1 Random Archer unit
- 5-6 +1 Random light cavalry unit

 **EAST
STAND
AT
CAERSWS**

 **HIT
AND
RUN**

 **HIT
AND
RUN**

 **THE FALL
OF
CAMULODUNUM**

 **THE
THAMES**

 **THE
MEDWAY**

 **MAIDEN
CASTLE**

ROMAN CONDITIONS FOR ADVANCE

- Rome win/draw = advance
- Rome loss = play again

ROME AT WAR
QUEEN OF THE
CELTS

ANNUS BRITANNICUS
ENGLISH CH